**WELLNESS DESIGN ASSESSMENT CRITERIA: CONTENT ANALYSIS OF WORKPLACE DESIGN GUIDELINES**

**ISSUE & PURPOSE OF RESEARCH**
Recent studies have addressed that design elements can enhance users’ health and well-being in their workplaces. In creating a mindful workplace, designers commonly refer to evidence-based guidelines, evaluation tools, and rating systems to support each user’s physical, emotional, and social wellness. Although many rating systems are useful to experts, the systems are challenging to laypersons to use because of text-based content with jargon and complexity. Moreover, many such systems don’t tend to support non-expert users’ awareness of designing a workplace because all design elements are equally weighted even though some design elements are more essential than others. For this limitation, we focus on a design rating system for workplaces. This study is designed with three parts: The purpose of the first study is to develop inclusive wellness design criteria for office environments; the second study is to understand current office user’s perception of wellness regarding design features; the third study is to build a new framework to create a real-time based user-friendly mobile application for evaluating office users’ wellness about design experiences. This study is the first part of a total of three parts.

**PROCESS & METHOD**
To filter the criteria related to workplace design settings and users’ perceptions of wellness experiences this study reviewed existing design evaluation guidelines and design rating systems that related to users’ workplace wellness experiences including WEEL.V1, Active design guidelines, and the Centers for Disease Control and Prevention (CDC) worksite health scorecard through qualitative content analysis.

**RESULTS**
Through the analysis, the study identified the twenty design features (fresh & clean & movement of air, temperature & humanity, lighting, safety & security, infection control, maintenance, user control environments, space planning, privacy, signage, accessibility, nutrition, indoor activity, outdoor activity, health related information, nature elements, auditory appealing, visually appealing, personal supports, community supports) with narrative illustrations within technical, functional, and aesthetic categories. The top three wellness design features are accessibility, indoor activity, and health-related information.

**KEYWORDS:** Sensory Experience, Evidence-Based Design, User Experience, Human-Centered Design, Learning Environments, Sensory Design Elements

**REFERENCES**